

CAIRNS JUNIOR BASKETBALL COMPETITION RULES Version 2 20 January 2015

FIBA and Basketball Queensland Official Rules Shall Apply, Unless Otherwise Provided In these rules

IMPORTANT:

Day to day interpretation of these rules shall be the responsibility of the Junior Competition Committee (JCC). Appeals against interpretation will only be considered by the JCC if lodged in writing within (7) days of the incident. Submissions must be endorsed by the respective Club President to be considered by the JCC.

The JCC reserves the right to add, amend, or delete any rules within this document, upon notification to all Clubs and following ratification by the Governance Committee.

Current Cairns Junior Basketball Competition Rules shall be displayed on the Cairns Basketball Incorporated (CBI) Website.

1. REGISTRATION AND ELIGIBILITY

- 1.1. All players must be registered and financial members of Basketball Queensland Inc and Cairns Basketball Inc. Teams will receive no competition points for playing unregistered/un-financial players after week 3 of the season and the offending team will forfeit all games played previously with unregistered players.
- 1.2. Members must register and be affiliated with a Cairns Basketball affiliated club and play with their club in their correct age division. Registered players may also nominate with a team in a higher age group upon payment of the applicable fees for that age group, <u>PROVIDED THAT</u> they take the court for the same Club in both teams.
- 1.3. Registered players <u>MAY NOT</u> register to play in both A and B Division in one age group. Players must nominate to play in either A Division or B Division (with the exception of substitutions as per **Clause 1.9** below), except where two age groups are combined (ie. U16/18 Age Groups).
- 1.4 All Representative Players who have been selected in a Representative team as at the commencement of any representative season, shall be subject to the following conditions:-
 - 1.4.1 An A Division Representative player must play in the <u>highest</u> Division in their club age division in the CBI Junior Competition.
 - 1.4.2 Representative Players may 'play up' in a higher age division with their club, or with their Representative Team if registered in the junior competition.

- 1.4.3. Representative Players nominating to 'play up' must:
 - (a) apply in writing, through their club or Representative Team Manager, to the JCC and
 - (b) demonstrate that the nominated division is appropriate having regard to the attributes and ability of the player.
 - (Eg. an Under 14A Rep Player may provide a statement from their representative team coach attesting that Under 16B is the appropriate 'play up' grade for that player).
- 1.4.4 Any dispute about the appropriate grading of a player will be determined by the coaching co-ordinator appointed for the time being by CBI.
- 1.4.5 The JCC must approve the 'play up' prior to the player taking the court for the "play up" age division.
- 1.4.6 The grading and eligibility of players to "play up" in any age Division remains at the discretion of the JCC, and may be reviewed at any stage of the competition.
- 1.5 Current Representative Teams will be permitted to nominate as an individual team in a higher age division and will have no affiliation with any Club in that division:
 - 1.5.1 Representative teams playing up in club competition ARE NOT eligible for finals
 - 1.5.2 Where a player plays up an age division in club competition and has a requirement to play in a representative team as part of the same competition, club games shall take priority.
- 1.6 Each team shall consist of a minimum of seven (7) players and at the discretion of the club, up to a maximum of ten (10) players. However, a team may register a team of less than seven (7) players PROVIDED THAT full registration fees are paid for seven (7) players.
- 1.7 New players wishing to register after the season has commenced, will pay the nominated CBI registration fee up to half way through the season. Any new players wishing to register AFTER HALF WAY through the season, will pay 50% of the full applicable registration fee. CBI Management maintains sole responsibility for determining player fees.
- 1.8 New players shall be allowed to select and register with a club of their choosing where playing positions are available. Should a new player not have a preference that player shall be directed to the club that is closest to their appropriate zone as per CBI zoning guidelines.

Substitution of Players

- 1.9 A registered player may play up:-
 - 1.9.1 In a higher Age Division; (pursuant to **Clause 1.10.1**)
 - 1.9.2 In a higher division within the Age Division (e.g. Under 14 Girls B Division playing up to Under 14 Girls A Division), (pursuant to clause 1.8.1)
 - 1.9.3 WITHOUT REGISTERING for that division and at no additional cost, a maximum of three (3) times in the current season (one of which must include a general fixtures game). The player must play for their own Club and the SAME team, (Except when playing up in the U20 Boys and Dolphin Development League) in the upper league on each

- occasion. The JCC must be notified in writing of any players playing up, with 7 day's notice prior to the game commencing, unless in the case of injuries.
- 1.9.4 An exception to **Clause 1.10.1** will be permitted where **Clause 7.5** applies.
- 1.9.5 The upper league team may only field:
 - a. A maximum of three (3) players registered in a lower age group or lower division in the same game; and
 - b. Must have a minimum of three (3) registered players from their own team present.
- 1.9.6 When the lower age player is added to the scoresheet the applicable play up sheet must be completed by the Court Marshall or JCC member in attendance and the lower division must be indicated in the Name Field (eg: J Jones U12).
- 1.10 A registered player MAY NOT play:-
 - 1.10.1 "across" divisions (e.g. Under 14 Girls B Division to another team in U14 Girls B Division)

2.0 TRANSFERS

- 2.1 A player may transfer from one club to another, in extenuating circumstances only, subject to mutual agreement by both clubs and upon written notification to the JCC prior to the player taking to the court for the new club and upon ratification by the JCC prior to and during a regular season.
- 2.2 The player must obtain a Certificate of Clearance from the former club that has been registered and approved by the JCC, before taking the court for the new club or team.
- 2.3 The transfer club must act on the written request for a clearance within one (1) week of receiving same, and a copy to be submitted and approved by the JCC as per clause 2.2.
- 2.4 Players transferring from CBI to another Association may apply for a Clearance which must be signed by the Association President or Administrator.

3.0 AGE GROUP ELIGIBILITY

- 3.1 Nominations for current season competition will be accepted for divisions as specified in the current season Player Registration Forms issued by CBI Administration.
 - 3.1.1 A current Birth Certificate must be presented at initial sign on for each calendar year, Autumn Season.
 - 3.1.2 A current Birth Certificate must be presented at the sign on for the Spring Season where a player was not registered previously.
- 3.2 Any player, or any Club on behalf of a player, may make a submission in writing to the JCC for special dispensation of the above age requirements.
- 3.3 Such submission should be made prior to player registering with a team and will be given consideration by the JCC at its next scheduled meeting or via a flying minute.

3.4 The JCC shall respond to such a submission within one (1) week of receiving written notification. Responses will be passed through the respective club JCC member.

4.0 DIVISIONS

4.1 Should nominations in any one Age Division exceed or equal eight (8) teams, the division may be divided in two (2) Competitions (i.e. 'Division A and B') at the JCC discretion. Teams' eligibility for each division will be determined as follows:-

4.1.1 (Autumn Season)

(When players move up to the next age groups)

- i. A meeting of the Junior Committee will be held prior to the CBI Sign-on day (as in **Clause 4.1.1** above).
- ii. Prior to the Autumn Season competition commencing, the Junior Committee may hold grading trials to determine the Divisions in each age group.
- iii. At the Grading Trials day, Round Robin games of 10 to 15 minutes duration will be held to determine what division each team should be allocated to.
- iv. For this purpose Clubs will be requested to provide coaching personnel to assist with assessing the teams on the Grading Trials day.

4.1.1 (Spring Season)

(When players remain in the same age groups)

Prior to the season commencing, the JCC will convene a meeting. It will be necessary that each Club has held their Club sign-on prior to the meeting being held, and each Club will have formed their teams in "draft" form, so that the JCC can be informed of the following information:-

- i. An estimate of how many teams each Club will be registering in each age group;
- ii. What Division (i.e. A or B) each Club anticipates each team will be;
- iii. Whether they are short of players in any age group;
- iv. Whether they have too many players in any age group;
- v. Any other issues they believe to be relevant.

The JCC shall then determine the Divisions for each Age Group. The information which each Club submits at the JCC meeting will provide the basis upon which A and B divisions are determined.

- 4.2 The determination of Divisions by the JCC in both the Autumn and Spring Seasons is final, and teams will commence playing in their allocated divisions on the following week (Week 1 of competition). Competition points will commence on and from Week 1. Any variation to the divisions determined will be at the discretion of the JCC only.
- 4.3 Once teams are registered and Divisions have been determined, players will not be permitted to transfer to another team, unless there are extenuating circumstances whereby **Clause 2.1** above may apply.

- 4.4 The primary aim in placing teams in 'Divisions' shall be to produce a competition in which all Clubs and teams remain competitive and for the competition to commence in Week one (1) without delay.
- 4.5 Where the JCC feels an unfair advantage has been gained by a particular team the JCC at their discretion may direct a team be split where two or more teams are nominated including suitable lower division teams to form teams of equal ability to improve quality of competition.

5.0 TEAM UNIFORMS

- 5.1 Uniform colours for new Clubs or Teams must have approval from the JCC.
- 5.2 Existing Clubs wishing to change uniform styles or colours must have approval from the JCC and must introduce new uniforms across the whole club.
- 5.3 All players on each team are required to present themselves in CONFORMING uniforms for each match. All teams are to supply their own team uniform consisting of:-
 - **5.3.1 SHIRT/SINGLET** must be of the same design and colour, front and back. Each shirt/singlet must have visible numbers on both front and back. Permitted numbers are 4-15, 20-25, 30 -35, 40-45, 50-55.
 - **5.3.2 SHORTS** must be of the same design and colour, front and back, but not necessarily the same colour as the shirt. A small brand logo is permitted. Shorts with pockets are not permitted.
 - **5.3.3 UNDERGARMENTS** may be worn provided they are of the same single colour of the uniform and not predominately visible.
 - **5.3.3.1 Use of "skins" under playing outfits.** Wearing "skins" under playing outfits is permitted provided the "skins" are in accordance with the CBI rules. That is the "skins" should not extend outside the playing outfit beyond the shorts line and the singlet line with the exception of the round neck section.
- 5.4 A Club that nominates more than one (1) team in any Division must provide uniforms or numbered bibs of contrasting colours when such teams meet in fixture matches.
- 5.5 Players must be in complete and correct uniform by the 3rd week (inclusive) of competition, thereafter each player not in complete and correct uniform WILL NOT BE PERMITTED TO TAKE THE COURT; Exception: in the case of Clubs awaiting delivery of shorts from supplier teams must seek permission from the JCC to wear black shorts only until new stock arrive.
 - 5.5.1 A player will become an illegal player if they have been asked, by the Referees, Court Marshall or JCC Representative, to leave the court and refuse to do so, causing a forfeit for their team. The player may retake the Court once in complete and correct uniform.
 - 5.5.2 New players joining a team during the course of a season will be allowed three (3) weeks to procure correct team uniform.
 - 5.5.3 Both male and female players must tuck their shirts inside their playing shorts whilst on the court. Head decoration, headwear and jewellery are not permitted (sweat bands excepted). Exceptions of this rule will be considered by the JCC if received in writing.

5.6 Players must ensure that their fingernails are closely cut or taped so as not to cause possible injury to opposing players.

6.0 GAME RULES

- 6.1 Competition Points Table (U12 18)
 - Three (3) premiership points shall be awarded for a win
 - One (1) premiership points shall be awarded for a loss
 - Minus 1 (-1) premiership points shall be awarded for a forfeit
 - Drawn Games (2) premiership points shall be awarded to each team in the case of a draw
 - Bye Three (3) premiership points shall be awarded for a bye
 - The above points system will also apply against Rep teams

6.2 Zone Defence

- 6.2.1 In U10 U14 Division, Zone Defences are **NOT PERMITTED.**
 - 6.2.1.1 The Referee Co-Ordinator, Court Marshall or JCC Representative is to be notified of possible Zone Defence violations.
 - 6.2.1.2 The determination made by the above Supervisors is to be adhered to by all teams.
 - 2.2.1.3 The penalty for violating this rule is a warning on the first offence and a technical foul on any succeeding offence.
- 6.2.2 U16-18 Zone Defence is PERMITTED
- 6.2.3 Definition of Zone Defence
 - Any defence in the half court which does not incorporate normal man to man defensive principles
 - Trapping defences which rotate back to man to man principles are acceptable

6.3 Three Point Line

- 6.3.1 In all Under 10 games, the three point line is to be disregarded. Any successful three point basket will not be counted as 3 points, but only as 2 points (ie. the maximum score on any one basket is 2 points). All Under 10 players should be encouraged to drive, dribble, cut, pass, etc., and discouraged from shooting 3 point baskets.
- 6.3.2 In all U12 U14 games the yellow 3 point line will be used and all successful 3 point attempts will be counted as three (3) points.
- 6.3.3 In all U16 U18 games the white 3 point line will be used and all successful 3 point attempts will be counted as three (3) points.

6.4 U10 Competition

6.4.2 The height of the hoops on game day may be agreed upon between each coach, prior to commencement of the game. Hoops may be "up" for one team and "down" for the opposition team, provided it is agreed

- upon by the coaches prior to the game. At half time, the hoops will be adjusted accordingly for each team. If there is no agreement, then the game shall be played with both hoops in the "down" position.
- 6.4.2 No competition points or ladders are kept as this competition is solely development.
- 6.4.3 Finals Format a round robin competition will be held
- 6.4.4 All Other Junior Competition rules are to be adhered to.
- Players are only eligible to participate in any fixture game if their name has been entered on the scoresheet prior to commencement of the game. The COACH is responsible for CHECKING names on the scoresheet.
- 6.6 The game shall consist of four (4) quarters of ten (10) minutes each with a one (1) minute break between the first and second quarters and third and fourth quarters and a three (3) minute half time break. Clock will stop for time-outs, disqualifying fouls and Refs Timeouts. During the final two (2) minutes of the final quarter the clock will stop after a basket is scored and for each whistle.
- 6.7 In the event of a draw in finals games, an extra period of three (3) minutes will be played after a two (2) minute break. Play extra periods until there is a result. Overtimes start with the possession arrow. Teams continue to go to the same basket. The 4th quarter foul count continues into the overtime period. Only one (1) time-out for each team is permitted in extra time period. Any team choosing not to play overtime, as specified above, will incur a forfeit pursuant to clause **7.1 below.**
- 6.8 The clock will commence at precisely the scheduled time with the exception of a situation whereby the previous game has gone into overtime and therefore caused the following game to be delayed. Teams are entitled to a 3 minute warm up period. The clock stops for time-outs only during normal play and for time-outs, disqualifying fouls, Refs Time out, and after a basket is scored in the final two (2) minutes.
- 6.9 In the event that a team is leading by a minimum 20 points in the final 2 minutes of the second half, the Referee or Court Marshall upon negotiation with both coaches, may choose to let the clock run in order to finish the game.
- 6.10 DEFENSIVE PRESS "Mercy Rule"
 - 6.10.1 U10 and U12B Division teams may not use defensive full-court pressure after leading by twenty (20) or more points.
 - 6.10.2 The penalty for violating this rule is a warning on the first offence and a technical foul on any succeeding offence.
 - 6.10.3 For the purpose of this rule, full-court pressure defence is defined as any defence that is assumed beyond the mid-court line. When a team is leading by twenty (20) or more points, they must allow the ball carried by offensive players to cross mid-court before playing defence.

7.0 FORFEITS

7.1 If a team does not have four (4) players on the court ready to play within eight (8) minutes after the start of the game clock, it will be deemed a forfeit. Should the

fourth player arrive ready to play before the expiration of the above mentioned eight (8) minutes, the match will proceed as a normal game, however the opposing team shall be awarded two (2) points for every full minute the game is delayed. This is added to the scoresheet at half time by the officiating referee.

- 7.2 The final score awarded for a forfeit shall be 20-Nil. The forfeiting team will also incur a 1 competition point penalty.
- 7.3 Any team forfeiting three (3) times in any one season may be replaced or removed without notice, at the discretion of the JCC.
- 7.4 If notification of an intended forfeit is given to the JCC in writing, at least 72 hours prior to the scheduled match, the forfeit penalty (-1) will be waived.
- 7.5 Teams that have been disadvantaged because of Cairns, Peninsula, TON or State Program commitments shall be granted a postponement of their game upon notifying the Junior Competition Committee, in writing, at least seven (7) days in advance. Clause 1.7.3 shall be waived where players are required to play up in the absence of Representative players.

Generally, requests for postponement of games will not be considered by the JCC, unless extenuating circumstances exist. Clubs may apply for postponement of a game (IN EXTENUATING CIRCUMSTANCES ONLY) in writing, at least 7 days prior to the scheduled game. The Junior Committee may, in its absolute discretion, grant a postponement of a game.

8.0 FINALS SERIES

- 8.1 To qualify for participation in the Finals Series, a player must have played a minimum of three (3) competition games in their correct age division during the current season. The League Coordinators will be responsible for listing qualified players on Scoresheets for all finals. No names can be added without prior approval.
- 8.2 The first four (4) teams on the Competition Ladder will contest the finals series.
- 8.3 In the event that two or more teams finish the competition on equal points, a count back, as per the FIBA Rule Book, will determine final placing's on the Competition Ladder.
- 8.4 Finals format will be as follows:-

Rule 8.4 Finals format will be as follows:-

Semi (1)	Finals:	One	1 v 4	•	Winner to the Grand Final
Semi (2)	Finals:	Two	2 v 3	•	Winner to the Grand Final

Grand Finals	Winner of Semi Final 1 V Winner of Semi Final 2
--------------	---

- 8.5 A team may use a player from the same Club, and from the lower age division, provided all conditions of **Clauses 1.8.1** and **7.1** are met. The said team must also advise the JCC, PRIOR to the match, of their intention to exercise this Clause, ensuring that the player's name is added to the score sheet in accordance with **Clause 1.8** above.
- 8.6 A player must be in complete and correct uniform otherwise will not be permitted to take the court.
- 8.7 Teams must supply their own Score Bench officials for Semi Finals and Preliminary Finals. Each Club will then be responsible for recruiting score bench officials for the Grand Final games they have been allotted. The JCC will delegate a neutral chairperson
- 8.8 If a competition has less than 4 Teams Cairns Basketball administration will recommend and adopt a suitable finals format in consultation with the Junior Committee.

9.0 ILLEGAL PLAYERS

- 9.1 The penalty for playing illegal players is automatic forfeit of the game or games in which the offence occurred.
- 9.2 An illegal player is defined as follows:-
 - Non registered player
 - Player participating in a game whilst under suspension.
 - Member playing in a Division below the correct age group or in a higher division without paying the required registration fee.
 - Player exceeding the maximum number of games allowed in a higher division.
 - Player refuses to leave the court pursuant to Clause 5.3 (player not in complete and correct uniform).

10.0 TEAM AND PLAYER RESPONSIBILITIES

- 10.1 If a player sustains an injury which he/she feels is covered by membership insurance, it is their responsibility to report the injury to the officiating referee, who is then responsible to note the incident on the scoresheet.
- 10.2 The coach and club shall be held responsible for the conduct of its members. All players will be required to abide by the "Players Code of Conduct".
- 10.3 Each team must supply one (1) score bench official for their own game. The clock will commence at the scheduled time, however the team failing to supply a scorer, will incur a 2 point penalty for every minute they fail to provide a scorer. The referee will add the points to the opposite team at half time.

- 10.3.1 Alternatively, in order for any team to avoid incurring the penalty as per 10.3 above, Team A and Team B may come to an arrangement between them whereby (for example) Team A will provide the second score bench official where Team B is unable to provide such score bench official.
 - 10.3.1.1 If Team A and Team B reach the aforesaid agreement PRIOR to the clock commencing to run, then no penalty points shall be incurred:
 - 10.3.1.2 If agreement is reached AFTER the clock has commenced running, then **Clause 10.3** will apply for every full minute the game has been delayed.
- 10.4 The JCC or Court Marshall shall, at their discretion, request a replacement of any score bench official at any time before or during a game, if it is deemed by the JCC that the score bench official is not competent in carrying out score bench duties.
- 10.5 Slam Dunking Hanging from the ring while slam dunking is **NOT PERMITTED** at any time. Penalty may result in an automatic disqualification from the game.

11.0 PLAYER REPORTS

- 11.1 Players and team officials shall be subject to report by the referee. Any player or team official that has been reported will be advised in due course by the Governance Committee (GC) in relation to the following:
 - Date of the reported incident;
 - Date, time and venue of the tribunal hearing.
- 11.2 Any person reported will be required to answer the allegations made, either by letter or by appearing in person at the tribunal hearing. A person reported can be accompanied by one club member.
- 11.3 Non attendance at a tribunal hearing by the reported person without prior notification to the JCC shall be interpreted as an admission of guilt and the tribunal will continue until complete.
- 11.4 All reported abuse towards referees and or match officials by coaches, players, parents and spectators will result in an automatic judiciary hearing.

12.0 CODES OF BEHAVIOUR

12.1 Social Media

Refrain from engaging in negative or destructive discussion or postings on social media about players, coaches, spectators, officials, administrators or other basketball participants, that may be viewed as abusive, harassing or offensive in nature.

13.0 SPECIAL CONDITIONS

13.1 Members

Participants of CBI will be defined as Players, Coaches, Managers, Parents, Legal Guardians and Friends that have an interest in and sympathy with the purpose of the Association.

- 13.1.1 Members shall be subject to the CBI conditions of entry and subject to:
 - a. Cairns Basketball Incorporated Codes of Behaviour/Conduct
 - b. Basketball Queensland Codes of Behaviour/Conduct
 - c. Basketball Australia Codes of Behaviour/Conduct
 - d. FIBA and Basketball Queensland Official Rules where not provided in these rules.
- 13.2 Subsequent to **Clause 13.1** above as a Parent, Guardian, Friend and or Supporter of a Registered Player you will be subject to the determinations of the GC and or Tribunal where an official report has been lodged for breaches of the relevant Codes of Behaviour/Conduct and or Competition Rules.
 - 13.2.1 No parent or supporter shall coach a player or team from the courtside. Failure to abide by this rule may result in removal from the facility.
 - 13.2.2 Any Member and who is not a registered player, that is removed from the playing courts by the Court Marshalls for breaches of these Rules and or the Codes of Conduct will receive a Two (2) Week Suspension.

13.3 **Court Marshalls**

- 13.3.1 The Court Marshalls are in charge of the facilities and courts at all times.
- 13.3.2 Court Marshalls may not over rule any decision made by an official during a game, nor may infringe upon an official's jurisdiction.
- 13.3.3 The Court Marshalls will act to stop unsportsmanlike conduct by spectators, coaches and players. The Court Marshalls can ask the coaches to help in the event their team's supporters are acting in an unsportsmanlike manner.